

DRAW PRIORITY SYSTEM

The draw priority system is designed to recognize hunters who apply for the same special licence annually. Your priority level for a particular special licence increases every year you apply and are not drawn. Once you are drawn for a special licence, your priority for that particular licence drops to zero. If you apply with another hunter(s), the priority for the group application is that of the individual member whose priority is lowest. Any year that you do not apply, your priority level does not increase. The following table provides an example of how the priority level is assigned and changes over a number of years.

This is a sample, not your personal priority.

Year	Draw Code Antlered Moose	Pre-Draw Priority	Drawn	Post Draw Priority
2007	33	0	No	1
2008	Did Not Apply			
2009	33	1	No	2
2010	33	2	Yes	0
2011	33	0	No	1

DRAW SELECTION PROCESS

The draw selection process is based on a priority system which allocates licences to applicants with the highest priority as follows:

THE FIRST, SECOND AND THIRD CHOICES OF THE HIGHEST PRIORITY APPLICANT IS CONSIDERED BEFORE ANY CHOICE OF AN APPLICANT WITH A LOWER PRIORITY.

The draws are completed one species (draw code) at a time. Each WMU/Area Choice within the species has a quota for the maximum number of applicants that can be selected. The selection process starts by determining if the number of applicants for a WMU/Area Choice exceeds the quota for that WMU/Area. If so, the priority selection process is applied. The system will first try to fill the available quotas with the first choices of highest priority applicants. If, after the first selection, there are special licences left, the system will look at the second choice of the highest priority applicants that remain, and finally the third choice of highest priority applicants. After considering all top priority applicants, the system will allocate special licences to the next priority applicants. The system will repeat the process with progressively lower priority applicants until all special licences are assigned. If at any level of priority and choice there are more applicants than licences, the available licences will be distributed among those applicants on a random draw basis.

DRAW STRATEGY

The Wildlife Management Unit (WMU) for which you apply will determine your chances of being drawn. If you apply for a WMU that receives a large number of applications but has a low quota of licences, your chance of success will be lower than if you apply for a WMU that has fewer applications but a higher quota. The WMU selected does not affect your priority level, but it does affect your chances of selection within a priority level. Priority 1 may be enough to get a licence in WMUs where few hunters apply, but priority 5 may be required to get drawn in a more popular unit with a lower quota. If, for a specific licence, a particular WMU interests you more than others, do not select other WMUs as second and third choices unless you are willing to hunt those WMUs. When drawn, your priority for that draw drops to zero regardless of the WMU being your 1st, 2nd or 3rd choices.

Remember, your priority level applies to a specific draw code and is the same regardless of the WMU or season for which you apply within that draw code. For example, if you have priority 3 for the Antlered Moose Special Licence draw, that will be your priority for that licence in whichever WMU or season you apply.

CAN'T HUNT THIS YEAR BUT STILL WANT TO INCREASE YOUR DRAW PRIORITY? USE '999'

- If you do not want to be drawn but you want to increase your draw priority use '999' as your first and only draw choice on your draw application.
- Do not enter a second or third draw choice.
- By using '999' you are indicating that you do not want to be drawn, you are applying only to increase your draw priority.
- Note: the '999' option is not available for the following draws: Goat Draw (35), WMU 438 Trophy Sheep Draw (38) or Bison Draw (39) as no priority is accumulated in these draws.

Normal draw application restrictions apply regarding eligibility, maximum applications allowed, number of hunters per application, etc. See pages 14 and 15. For example, residents are restricted to applying on only one moose draw. If a resident applies for calf moose and uses '999', this is a valid moose application and you CANNOT make another calf moose application or apply on a different moose draw.

2010 DRAW STATISTICS

Draw Code	Special Licence	Number Available	Number of Applicants	% Drawn*
10	Antelope Archery	383	5,503	19
11	Non-trophy Antelope	560	7,171	14
12	Trophy Antelope	1271	25,324	11
13	Antlered Mule Deer	13,454	61,218	28
14	Antlerless Mule Deer	17,526	23,110	74
15	Antlered White-tailed Deer	372	1,604	72
16	Antlerless White-tailed Deer	4,892	6,271	77
17	Camp Wainwright Deer	1,000	8,970	30
18	Antlered Elk	885	15,149	12
19	Antlerless Elk	10,276	37,500	36
20	Cypress Hills Elk	200	3,293	11
21	WMU 300 Elk	410	1,607	29
33	Antlered Moose	12,700	59,455	25
27	Antlerless Moose	3,347	14,565	29
28	Calf Moose	1,883	2,676	71
35	Goat	6	4,457	0.1
29	Non-trophy Sheep	360	4,863	20
30	WMU 410 Trophy Sheep	50	2,057	8
34	WMU 437 Trophy Sheep	12	3,057	0.9
31	Trophy Sheep (Non-Resident)	2	374	0.8
32	Merriam's Turkey	200	8,678	4
36	WMU 408 Trophy Sheep	7	843	2
37	WMU 444/446 Trophy Sheep	6	2,110	0.6
38	WMU 438 Trophy Sheep	9	2,611	0.3
39	Bison	35	7,057	0.5
40	WMU 212 Antlerless Elk	300	1,302	32

* These percentages are not directly calculated from the figures in the other two columns because some WMUs are oversubscribed and others are undersubscribed.

A more detailed copy of the *2010 Hunting Draws Summary* report is available online at mywildalberta.com.